

e-assessment community

<https://flip-plus.org/>

Facilitator: Amina AFIF (Luxembourg)

FLIP+ 2020

3rd annual “sharing” event

Let's talk e-assessment

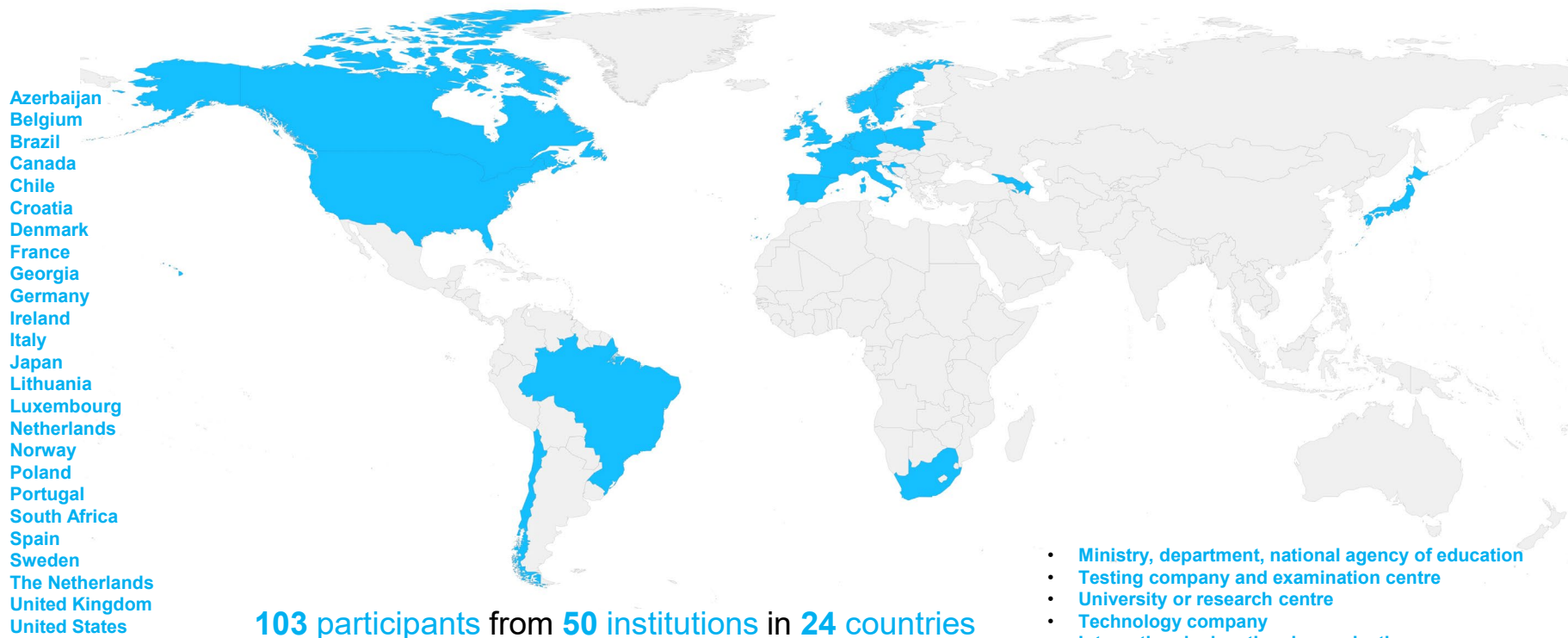
Online event
11-12th June 2020

Word from the President

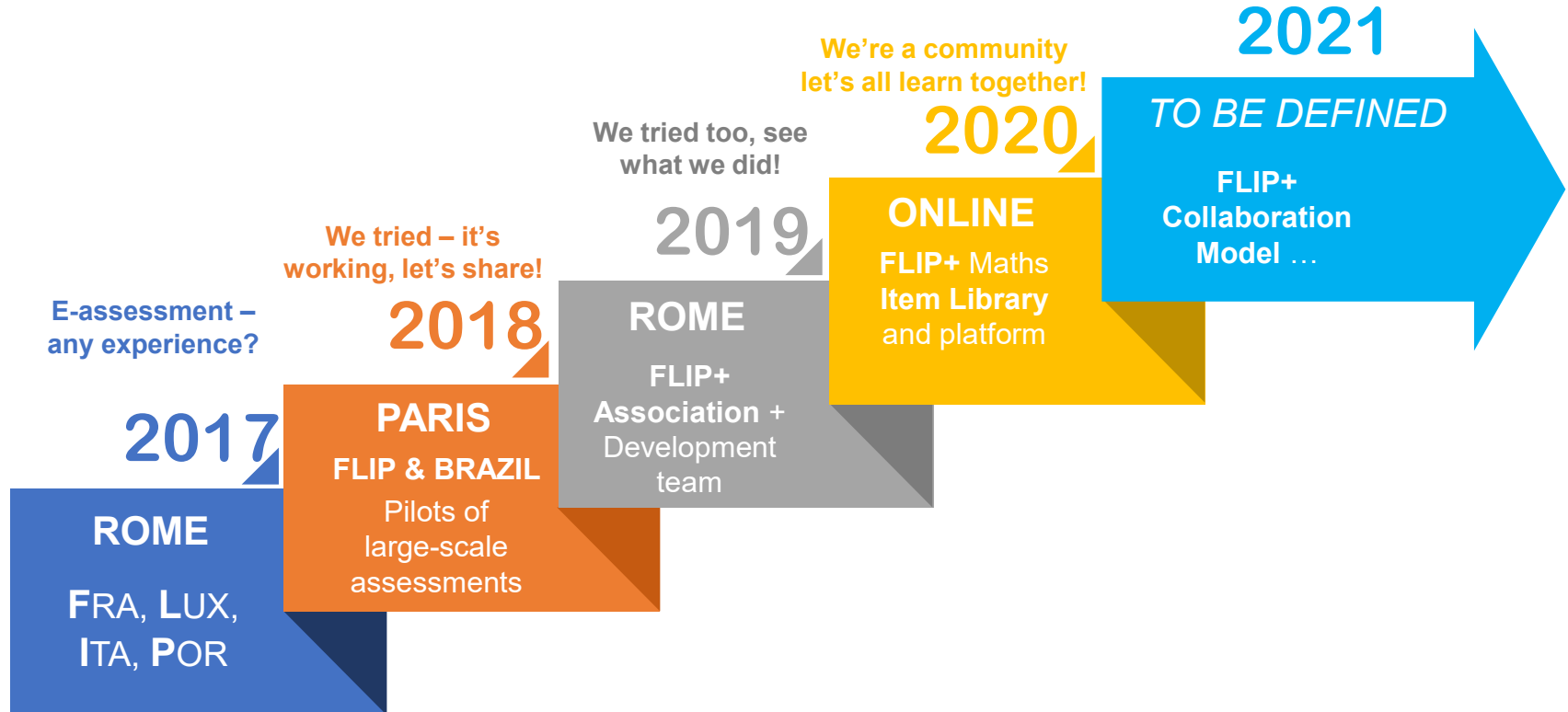
- **WELCOME EVERYONE!**
- 3rd annual event and 1st event with association members!
- Importance of remote learning and its link with e-assessment,
- Continuing on our journey of sharing experiences ...

FLIP+ 3rd annual event, 2020

Participants from across the globe



FLIP+ Our journey



FLIP+ MEMBERS **Current**

DEPP	FRA
SCRIPT	LUX
INVALSI	ITA
Helder de Sousa	POR
CAEd	BRA
Educational Research Centre	IRL
National Foundation for Educational Research	ENG
National Assessment & Exam Centre	GEO
National Centre for School Research, Aarhus University	DEN

UNESCO Institute for Statistics (UIS)	CAN
CITO Foundation	NED
IEA	NED
ICT Connect 21	JAP
Norwegian Directorate for Education and Training	NOR
DIPF - Leibniz Institute for Research	DE
Steve Dept – cApStAn	BEL
Marc Oswald - OAT	LUX
Bryan Maddox - Assessment MicroAnalytics™	ENG

FLIP+ MEMBERS: Membership in process

International Baccalaureate Organization	NED
Flemish Department for Education and Training	BEL
Ricardo Primi - Universidade São Francisco	BRA



AND YOU?
WANT TO
JOINED TOO ?

FLIP+ Association: governance

Steering Committee

- **President:** Roberto Ricci, INVALSI, Italy
 - **Vice-President:** Helder Sousa, Portugal
 - **Vice-President:** Manuel Palacios, CAED, Brazil
 - **Secretary:** Amina Afif, SCRIPT, Luxembourg
 - **Treasurer:** Thierry Rocher, DEPP, France
- } Board
- **Steering Committee member:** Jude Cosgrove, ERC, Ireland
 - **Steering Committee member:** Marthe Akelsen, NDET, Norway

FLIP+ and YOU in this annual event

“SHARING”

- ❑ knowledge and experiences
- ❑ technology development
- ❑ digital content

Agenda Day 1

DAY 1: Thu 11th June

11:45 Welcome Day 1

12:00 15' country experiences: Denmark, Georgia, Lithuania, Norway

13:00 *Break*

13:30 5' member updates (main e-assessment developments)

14:30 *End of meeting*

Agenda Day 2

DAY 2: Fri 12th June

11:45 Welcome Day 2

12:00 30'- 45' update on work on Item library (content and technology solution)

13:00 *Break*

13:30 30'- 45' session on FLIP+ Platform development (new tools & features, ...)

14:30 *End of meeting*

FLIP+ Sharing & key takeaways

Knowledge and experience

Implementation of
e-assessment
Success stories
Lessons learnt

Research (UX,
process data)
Data & analysis
Impact on
learning

Technology solutions

Technology-
enhanced
items
Systems

Tools +
Delivery mode

Content

Item Library
content

Item Library
platform

Item Library
organization

The FLIP+ website



HOME

ABOUT US

LATEST NEWS

CONTACT

Log In

Home

Welcome to the FLIP+ e-assessment community!

[https://flip -plus.org/](https://flip-plus.org/)

To access Member's Area: info@flip-plus.org

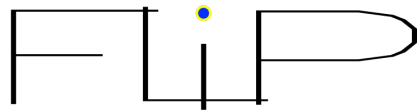


LET'S START SHARING!



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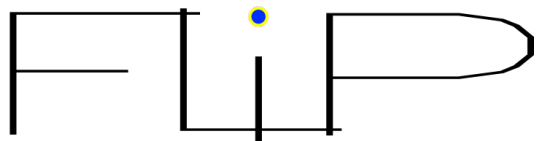
THANK YOU!



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FLIP+

Country experiences

3rd FLIP+ online event
11th June 2020

15 Minute Country Experiences : Norway

Third FLIP+ Event June 11/12 2020

Ingunn Kjøl Wiig
Øyvind Barkald Aas

*Norwegian Directorate for
Education and Training*

Abstract: Digitalising of exams in Norway

In this presentation we will show how Norway **have digitalised exams since 2007** using a system based on distribution of PDFs. **From 2020** we will start truly digitalising exams using the TAO testing platform. We will here outline some of our perspectives in this transformation.

How do we engage students and teachers as well as exam authors in developing new digital exams, to ensure the human perspective in digital transformation? We will point out some **challenges of digitalisation of exams in different subjects**. How do we construct exams that utilize the possibilities in our new digital platform and still maintain the traditions of the subjects and reflect the goals of the new curriculum?

To us, maintaining the qualities of our current exams and ensuring a quality increase on relevant areas such as psychometrics and analytic assessment is crucial and must be reflected in the design of the new framework for exam creation that we are developing.

Our current exams

- Based on PDFs
- Often one essay or case task together with a few smaller items
- No field testing of items in advance
- Exams are constructed by teachers with no formal training in psychometrics
- Double blind grading in rotated pairs of trained teachers
- Holistic assessment – no data on single items or assessment criteria
- No systematic control of reliability
- A long tradition for emphasizing on validity of exams
- High trust in the population and in the education sector
- High participation of teachers as graders

Digitalisation of exams in Norway from 2007

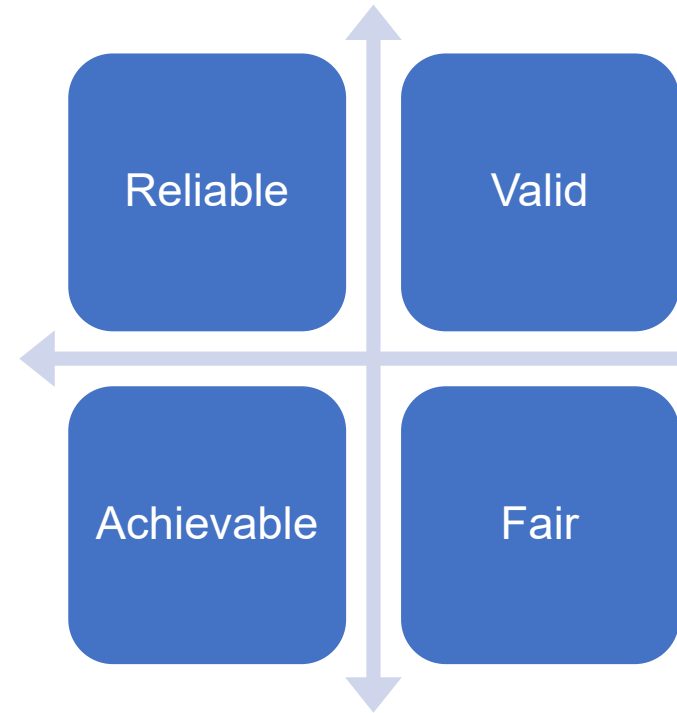
- Until 2007 all exams responses were written by hand by the students
- In 2007 a proprietary solution distributing PDFs to and from the students was established. This allowed the students to write their response on a computer and convert it into PDFs.
 - No digital interactions
 - No automatic scoring of single items
- In 2019 close to 100 percent of all student responses were written digitally*

Digitalisation of exams in Norway from 2020

- From 2020 we will start using TAO as our delivery system.
- Our goals for the digitalisation project is
 1. Compliance with accessibility regulations
 2. Having a platform for adaptive testing
 3. Having a solution that enables us to measure competence in more ways than today
 4. All national tests are administered in TAO for all students
 5. All exams are digitalised and uses new possibilities in TAO
 6. Increased use of automatic scoring of exam items to increase reliability and make more psychometric analysis possible
- The new curriculum requires new exams
 - First exams in the new system is English and mathematics in 11th grade

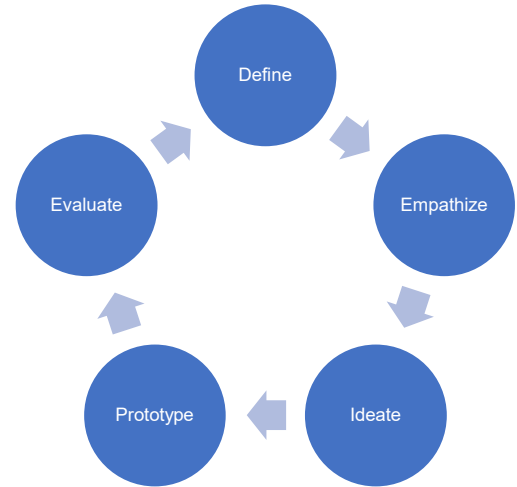
How do we build acceptance for change?

- "If you talk about it, it's more likely to happen"
- Transparency is key
- We need to emphasize why change is necessary:
- Increased reliability
- Increased validity
- It must be fair
- It must be achievable



How do we engage students and teachers in the development of exams?

- Many teachers are already involved in writing today's exams
- Students are traditionally on the receiving end only
- Borrowing elements from the Design Thinking methodology
- Formal and informal hearings
- Targeted audience
- Social media



How to utilize new possibilities whilst maintaining the traditions of exams?

- The notion of a good exam versus the research of a good exam
- New curriculum and new exams
- How much can we change from year to year and still maintain face validity?
- What is the nature of the subjects and does it stand in the ways of change?
 - New item types
 - Assessment in a new way: Manual and automatic scoring
 - New processes: Field testing, psychometric analysis, data from previous exams, assessment of items vs holistic assessment

Enhancing the quality of exams, a framework for quality

- Our new framework defines:
 - The purpose of exams
 - Definition of the construct of the exams
 - Validity requirements
 - Reliability requirements
 - The process of writing items and assessment criteria (a workbook)
 - The assessment process
 - Requirements for reporting of psychometric quality
 - Exam administration
 - Exam blueprints

Definitions

Knowledge
base

Workbook



Sum up

- We have looked at digitalisation of exams in Norway
 - The current state
 - The first wave of digitalisation
 - Our new project for digitalisation
 - How we build acceptance in the education sector
 - How we engage students and teachers
 - The balance between new possibilities and the traditions of the exam system
 - The new framework and guidelines for exam development

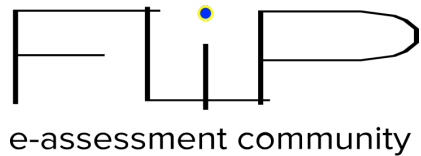


LET'S START SHARING!

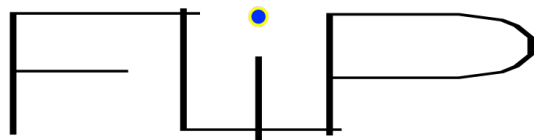


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FLIP+ Georgia

Assessment for Development

3rd FLIP+ online event
11th June 2020

Sophia Gorgodze
National Assessment and Examinations Centre

Key takeaways

- ❑ Assessment that can guide educational decision-making :
 - identify student's strengths and weaknesses and plan teaching and learning accordingly
 - base the school development strategy on the assessment data
 - use technologies to best leverage the use of assessment data for the improvement of teaching and learning

Context

- K-12 – about 530 000 students,
- 2 300 schools (public and private)
- National Assessment and Examinations Center, founded in 2003 under the Min of Education & Science, to administer
 - university entrance exams – paper & computer
 - national assessment programs - paper
 - school graduation exams - CAT
 - international assessment programs – paper & computer

Strategy of Assessment for Development

- ❑ Census-based assessment is used for formative purposes:
 - Assesses student performance in the 4th, 6th, 10th grades
 - Monitors the academic progress during the three transitional periods during school
 - Assesses two principal subjects: literacy and numeracy

Strategy for technical solutions

Fully online assessment

- ❑ Design and implementation of E-assessment platform, consisting of:
 - E-bank and e-test delivery – TAOtesting platform
 - Human scoring – in-house built module
 - E-reporting – in-house built module
 - Proctoring – *looking for the solutions*
 - e-library for crowd-sourced items – *looking for the solutions*

E-reporting to support different stakeholders

- **Students:** to monitor where they stand; what are the strengths and weaknesses and plan learning process accordingly
- **Teachers:** to observe individual student's progress and their barriers in the learning process; identify teaching and learning trends on the classroom level; plan intervention on a student- and classroom-level based on the data
- **Parents:** to be involved in the process and observe the learning process of their children
- **Schools:** with the data to develop the school strategy
- **Policymakers :** to develop the national/regional strategies and action plans based on the data

Action Plan

- ❑ Assessment framework and content, TAO set-up on local premises – in 2019
- ❑ Project pilot in 2020
 - Try out the items and TAO testing delivery system – February
 - Test human scoring and e-reporting system – October
 - Refine the assessment framework-ongoing
- ❑ Step-by-step implementation from 2021
 - School digital infrastructure: computers and internet connection

Project pilot

- ❑ 6000 students from 60 schools around the country
- ❑ Assessment performed for the 4th and 6th grades
 - Edit items based on psychometric analysis
 - Compare results for the paper- and computer-based tests
 - Edit TAO items based on the comparison analysis

Next steps

- ❑ Prepare October pilot for 300 schools
- ❑ Integrate human scoring and e-reporting modules to TAOtesting
- ❑ Look for the proctoring and e-item library solutions

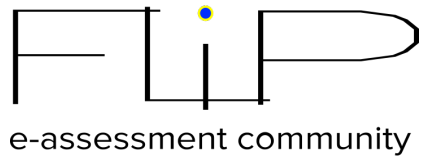


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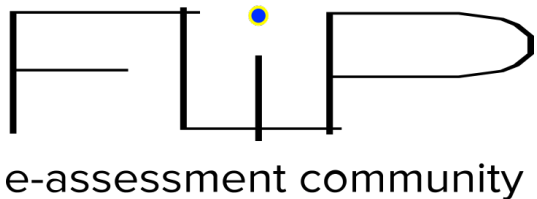


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FLIP+ Lithuania experience

Transition to e-Assessment:
a tool to strengthen e-Literacy

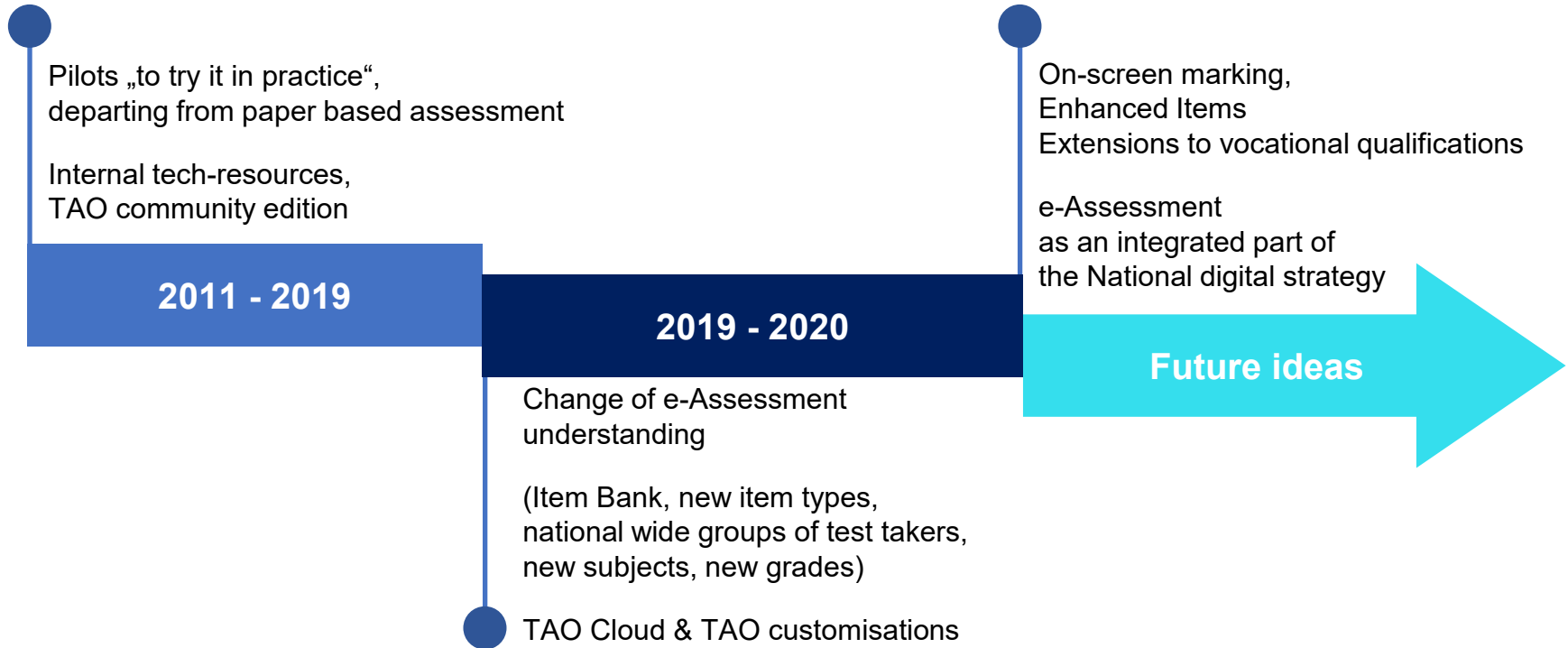


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3rd FLIP+ online event
11th June 2020

Asta Ranonyte, Gediminas Trakas
National Agency for Education,

e-Assessment experience in Lithuania



Lithuanian case: Context

- ❑ **Myths influenced by traditions of paper based assessment**
 - e-Assessment is mainly about IT, for IT and because of IT
 - e-Assessment is low cost by definition
 - It is limited to Multiple Choice Items
 - Teacher community is resistant to tech innovations

Lithuanian case: Context

❑ Demand of a universal tool

- e-Assessment from 4th (Primary Ed) to 12th grade (Matura Exams)
- Several subjects with specific assessment content:
Math, Physical and Social Sciences, Foreign Languages, Mother tongue, Art education
- National level of assessment campaigns to involve the whole population of each tested grade
- Not to reduce the assessment content and assessed skills coverage:
use MCQ and open ended questions

Lithuanian case: Strategy

- ❑ **Shift of focus** from super-technical problems to the relevant digital assessment content development
 - Do not try to invent a bicycle, use what is mature and available in the market
 - Focus on the solutions that help to break barriers of acceptance
 - Build the capacity to develop and maintain an agile e-assessment process, able to adopt to changes
 - Investment in HR skills and use externally available technical Cloud infrastructure

Lithuanian case:

- ❑ There are different levels of involved stakeholders, but the interest stays the same – *reliable and rich context data* about educational achievement:
 - National level – where are we and are we successful with the National curriculum
 - Municipality and regions – how we are comparable within the National context
 - Schools – where we have to strengthen our means and to be able to offer better opportunities for our students,
 - Students (and Parents) – individual progress and shaping the path for career

Lithuanian case: Summary in Numbers

❑ Planned and completed in 2019-2020

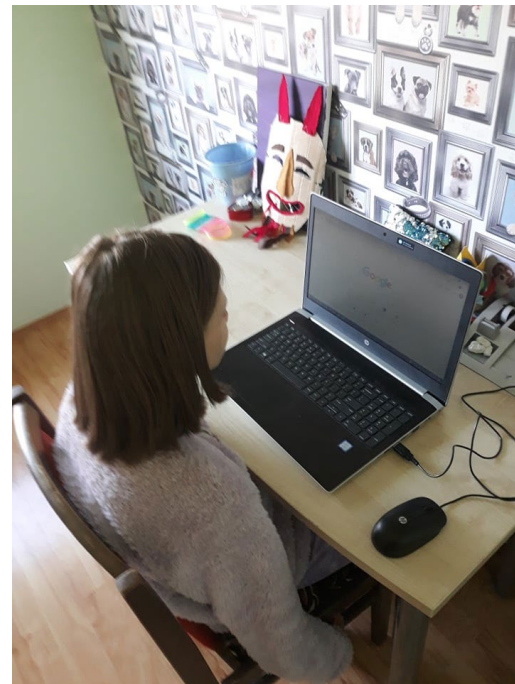
- 7 National Assessment campaigns for subjects: math, mother tongue, foreign languages, arts, physical and social sciences, high order skills competition in grades 4, 8, and 10
- Participation rates: 20 to 400 schools and 200 to 22 000 students per subject
- More than 100 different tests, 30 days of testing + one month to prepare for each campaign

Issues and Challenges

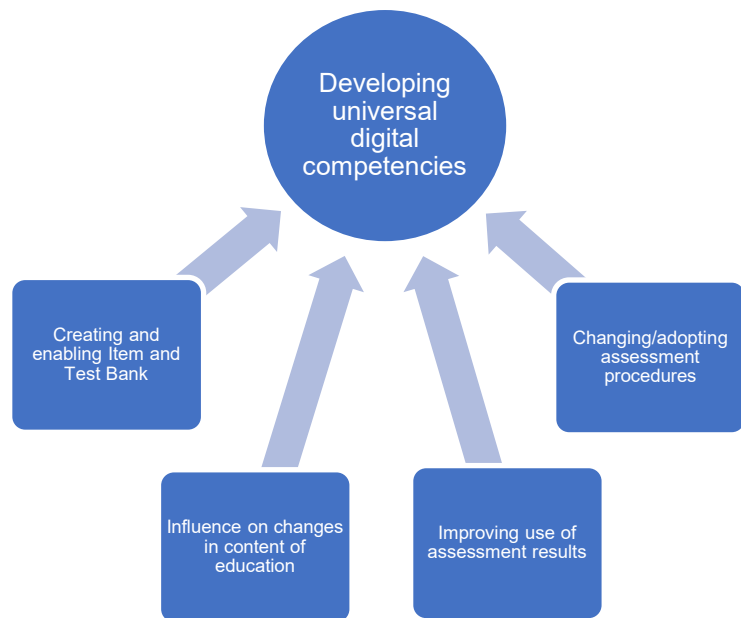
- ❑ “9.00am” challenge – every online application system afraids of the very first logon wave
- ❑ Test time planning – test takers still need to learn test taking strategies and plan the limited time efficiently
- ❑ Local support in the school – diverse digital literacy level in schools does not allow to expect that school will provide equal and professional support to individual students during the testing, so the file of support is taken by the national level

Special case: e-Assessment during lockdown

- ❑ Closed doors to the buildings opened accelerated *switch* to digital learning
 - Opportunities of lockdown
 - National assessment goes to student's home
 - 10th grade (math and mother tongue)
 - 14 thousands of students (about a half of the cohort)
 - Ready to remote assessment – as a self-assessment procedure



Next steps: the plan for 2021-2023



- Build as a part of the National digital strategy
- Cover the whole population of 4/8/10/11 grades in different subjects and competencies
- Use of international item library outcomes
- Ensure the quality of the procedure cycle

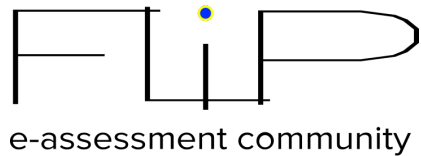


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FLIP+ Assessment of Design Thinking

Innovative 21 Century Skills Test Design

<https://flip-plus.org/>

3rd FLIP+ online event
11th June 2020

Jeppe Bundsgaard
Danish School of Education, Aarhus University

Key takeaways

- Advanced (21 Century) skills are measurable
- TAO can accommodate innovative testing formats
- Available at GitHub:
 - [New PCI's: OpenPCI](#)
 - [R scripts for automatic analysis/coding: OpenPCIAalysis](#)

Introduction

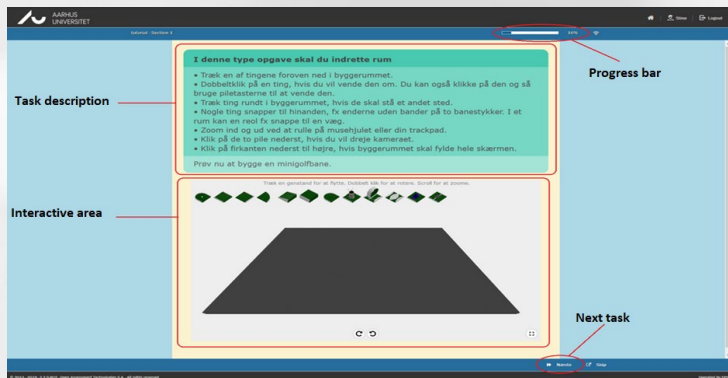
- Two on-going Danish research projects:
 - Game-Based Learning in the 21st Century (40 schools)
 - Community Drive (2 schools)
- Both projects have constructed teaching units building on the principles of design thinking, which they propose as an approach to tackling problems and thereby gaining so-called 21st century skills
 - 5th-7th grade students from more than 20 schools participate in the interventions during 2019-2020
- The joint assessment tool will serve to estimate an effect of the interventions on the students' proficiency in design thinking

Design Thinking

- **EMPATHY**
 - The ability to understand the needs and perceptions of others – end users as well as peer collaborators
- **IDEATION**
 - The ability to draw on past experience to come up with many, different ideas
- **MODELLING**
 - The ability to understand, construct and critique representations of ideas and information
- **PROCESS MANAGEMENT**
 - The ability to prioritize as well as determine temporal order, duration and simultaneity of tasks and activities in order to inform design decisions

Test interface and Modules

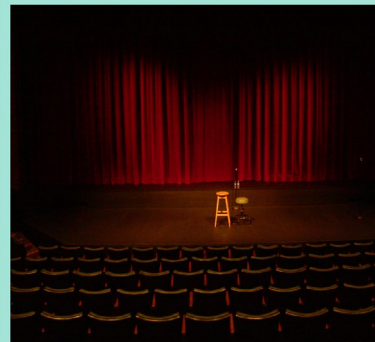
- Four Modules
 - Campsite
 - Theatre
 - Amusement Park
 - Museum



Du er ejer af en campingplads i Danmark. Det er snart sommer. I har derfor travlt med at blive klar til, at gæsterne kommer. Du har ansvaret for, at de ansatte kender deres opgaver. Og du skal sørge for, at alle gæsterne har en god oplevelse.



Du er instruktør på et lille teater. Teatret skal opføre en ny forestilling. Forestillingen skal være et riddereventyr, og det er målrettet elever i 3. til 4. klasse.



Du er museumsinspektør på Runehejls historiske museum. Museet vil lave en ny, spændende udstilling om vikingetiden til skoleelever. Museet planlægger udstillingen i samarbejde med en 6.-klasse fra den lokale skole.



Du er direktør for en lille forlystelsespark. I er i gang med at renovere forlystelserne, så parken er derfor lukket. I er dog i gang med at planlægge en åbningsfest. Den skal holdes, når parken åbner igen.



Types of Tasks

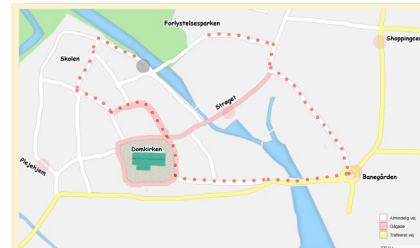
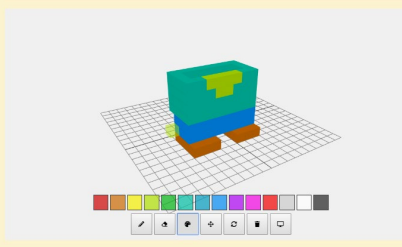
- Existing types of tasks:
 - Open response
 - Multiple choice
 - Order interaction
 - Text gap match
- New types of tasks:
 - Brainstorm
 - Cube
 - Route
 - Room
 - Gantt

github.com/openPCI/open-cao-pcis

Premieren gikk godt. Lissy fra teatret fortæller dog, at nogle elever var utilfredse. De har nemlig nedsat syn og ser ikke så godt. De kunne ikke se alt, der foregik på scenen. Du laver en brainstorm med Lissy og Jakob for at komme på ideer til, hvordan I kan løse problemet.

Skriv i feltet nederst. Tryk på 'Enter', hver gang du har skrevet en ide. Mens du skriver, kan du se Lissy og Jakobs ideer på skærmen. Klik på teksten i det store felt, når du er klar til at brainstorme. Gå videre til næste opgave, når du ikke kan komme på flere ideer. Du går automatisk videre efter 3 minutter.

Lissy: De skal sidde forrest
Jakob: Sæt skærmen op
Lissy: Nej
Jakob: Giv eleverne billetter
Lissy: Advise på forhånd om salens dårlige indretning
Lissy: Menne eleverne til autobusser
Jakob: Skriv på billetter, at man skal huske sine briller
Lissy: Kan vi sætte tekst på scenen til eleverne
Jakob: Gå på scenen til eleverne
Jakob: Gå på scenen til eleverne



Gantt: Auto-scoring example

```
sankthans<-makeGantt(gantt =  
responses$campingplads$X16..Lav.et.program.for.  
Sankt.Hans.RESPONSE, names =  
c("tale","buffet","optaending","slukkes","vaeddeloe  
b","snobroed","faellessang"),timespan =  
30,time.format = "%d/%m %H:%M")
```

Chronology:

```
baalSidst <- isAfter(gantt = sankthans, a =  
"slukkes", b = "optaending", which.a = "first",  
which.b = "first")
```

Duration:

```
buffetVarighed<-(numSlots(gantt = sankthans, a =  
"buffet")) %in% seq(2:4)
```

Simultaneity:

```
faellessangAlene<-noOverlap(gantt = sankthans, a  
= "faellessang", b =  
c("buffet","slukkes","vaeddeloeb","tale","snobroed"))
```

I skal fejre Sankt Hans på campingpladsen med et stort bål. I har allerede besluttet jer for, hvilke aktiviteter I gerne vil lave. Der mangler bare at blive lavet et program.

Lav programmet for Sankt Hans ved at klikke på firkanterne ud for hver aktivitet. Hver firkant svarer til en halv time. Du skal tænke over, hvilken rækkefølge aktiviteterne skal ske i, hvor lang tid de enkelte aktiviteter skal tage, og hvilke aktiviteter der kan foregå på samme tid.

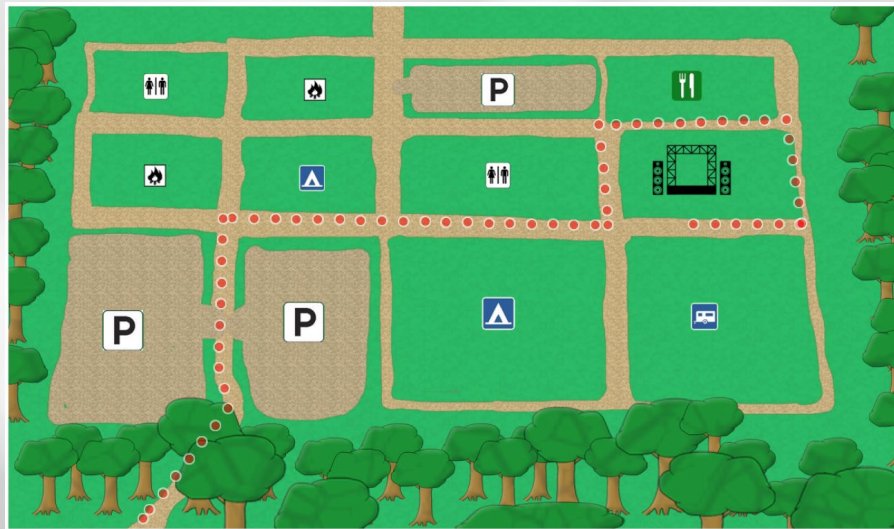
	17:00- 17:30	17:30- 18:00	18:00- 18:30	18:30- 19:00	19:00- 19:30	19:30- 20:00	20:00- 20:30	20:30- 21:00
Borgmesteren holder bålale								
Aftensmadsbuffet								
Bålet tændes								
Bålet slukkes								
Sækkevæddeløb for børn								
Snobradsbagning for børn								
Fællessang								

Draw a route on a map: Auto-scoring

```
function score(path){
  var stier = [1,10,186, 48,46];
  var camping = [92,94,68,74,77,80,160,148,88,83,80,73,128];
  var campingvogne = [160,195,163,190,171,187];
  var spisesteder = [217,227];
  var scene =
[234,233,232,231,230,229,214,213,212,211,210,209,208,207,228,204,203,202,201,200,198,197,
196,195,194,193,192,191,190];

  var stier_visited = 1;
  var camping_visited = 1;
  var campingvogne_visited = 1;
  var spisesteder_visited = 1;
  var slutter_ved_scene = scene.indexOf(path[path.length-1]) > -1 ? 1 : 0;
  path.forEach(function(i){
    if(stier.indexOf(i) > -1) stier_visited = 0;
    if(camping.indexOf(i) > -1) camping_visited = 0;
    if(campingvogne.indexOf(i) > -1) campingvogne_visited = 0;
    if(spisesteder.indexOf(i) > -1) spisesteder_visited = 0;
  });

  return {
    "slutter_ved_scene" : slutter_ved_scene,
    "undgik_campingvognspladser" : campingvogne_visited,
    "undgik_campingpladser" : camping_visited,
    "undgik_stier" : stier_visited,
    "undgik_spisesteder" : spisesteder_visited
  }
}
```



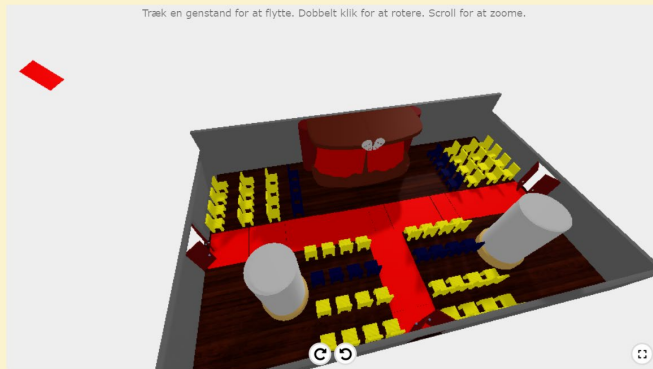
Design of room: Auto-scoring example

```
function score(scoring){
  var seats = Scoring.find('seat').length;
  return {
    alle_stole_placeret: seats == 16 ? 1 : 0,
    taepper_til_stole: Scoring.objZoneTest('seat','carpet','rug') == seats ? 1 : 0,
    taeppe_afstand: Scoring.closestDistance('rug','rug') <= 4 ? 1 : 0,
    taeppe_til_dore: Scoring.areaTest('door','rug') == 3 ? 1 : 0,
    stole_fri_front: Scoring.objZoneTest('seat','front','seat', true) == 0 ? 1 : 0,
    dore_ikke_blokeret: Scoring.areaTest('door','seat') == 0 ? 1 : 0,
    udsyn: Scoring.lineOfSight('seat', new THREE.Vector3(2.4727312061784747, 0, 0.3590116360462292)) == seats ? 1 : 0,
    stole_rotation: Scoring.zoneRotationCheck('front','seat',0) +
    Scoring.zoneRotationCheck('left','seat',4.71238898038469) +
    Scoring.zoneRotationCheck('right','seat',1.5707963267948966) == 0 ? 1 : 0
  };
}
```

- De 4 nye stolerækker skal placeres i salen.
- Tæpper skal lede tilskuere fra indgangene og hen til stolerækkerne.

Du skal flytte rundt på stolerækkerne og indsætte tæpper, så indretningen opfylder kravene. Stolerækker og tæpper kan vendes om med piletasterne eller ved at dobbeltklikke på dem.

Træk en genstand for at flytte. Dobbelt klik for at rotere. Scroll for at zoome.



Modeling: Human scoring example

Extract from Scoring Guide:

ITEMS:

L_vindue (0-2)

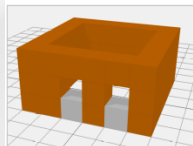
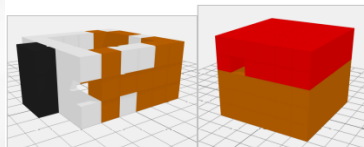
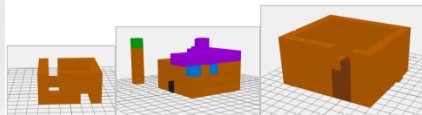
1 point for hul i muren eller farvet klods i muren (dvs. erstatter brun klods, ikke vinduer uden på muren) over grundplan.

Hul/farve må gerne gå helt op til slutningen af væggen eller placeres i tagklodser.

Skal være firkantede/symmetriske?

2 point for mere end ét vindue

SCORE=1-2



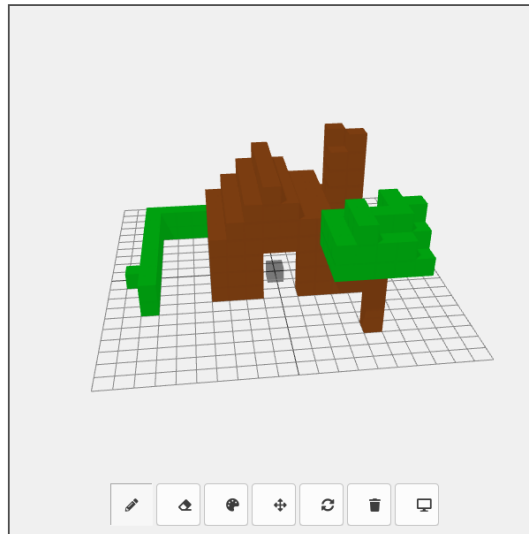
Både hul og grå klods kan indikere vindue, men siden forskellige er brugt, antager vi at kun hul er vindue – derfor går vinduet ikke ned til grundplan, og det tæller som vindue.

CSV Data & Tasks

Data

Response

134

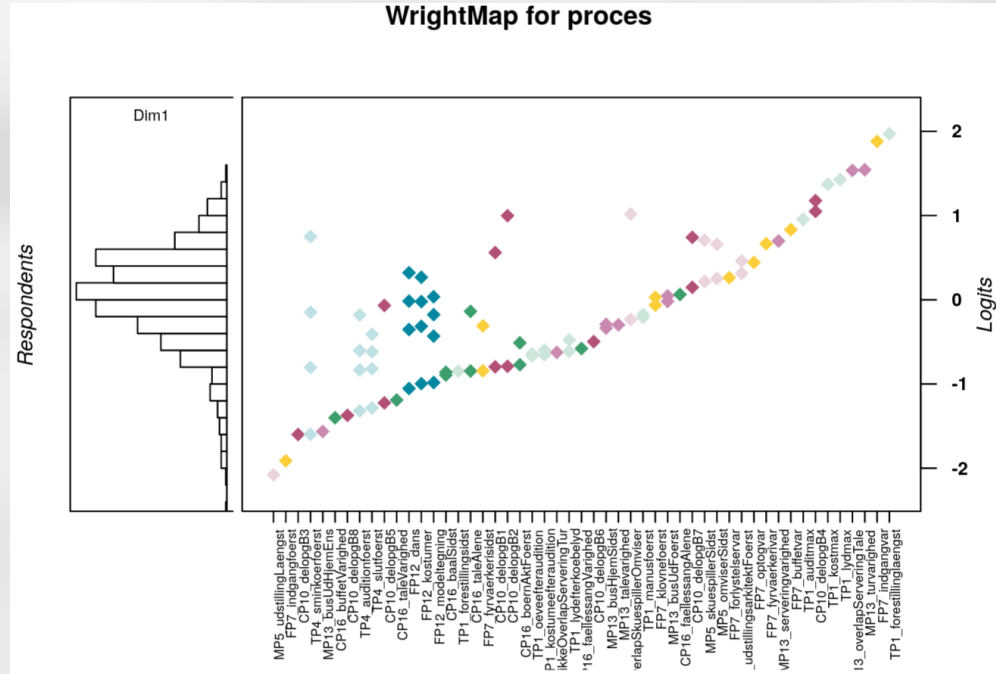


Scoring

et_vindue	-1
plus_et_vindue	-1
dor	-1
tag	-1
skorsten	-1
trae	-1

Code all 0

Rasch analysis shows good fit and targeting to the population



Your experience

- Assessment of Design Thinking is possible.
- Modern standards for development of tests are well-developed
- Using TAO for development is extremely flexible.
- TAO problems
 - Honestly, I find TAO too slow – I think it is due to the design of the database (almost like a simple key-value store). With 3000 students, and a complex design with rotation of tests, the variable_storage table has 1.2 million records, and the statements table 200.000. Each time anything needs to be fetched, joins of these two tables are involved.
 - If you have more than a few test takers, the point-and-click-interface is not feasible, and the (documentation of) import/export options too narrow (and error-prone).

Next steps

- Work on Rasch Analyses continues. Post test next year.
- More advanced system to support human coding under development

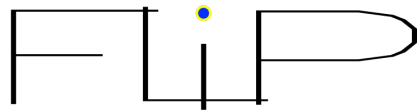


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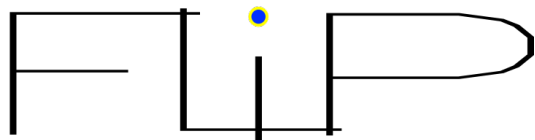
THANK YOU!



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Presenter: Roberto Ricci
Institution: INVALSI

FLIP+ Member Update

INVALSI – Italy

National Institute for the Educational
Evaluation of Instruction and Training

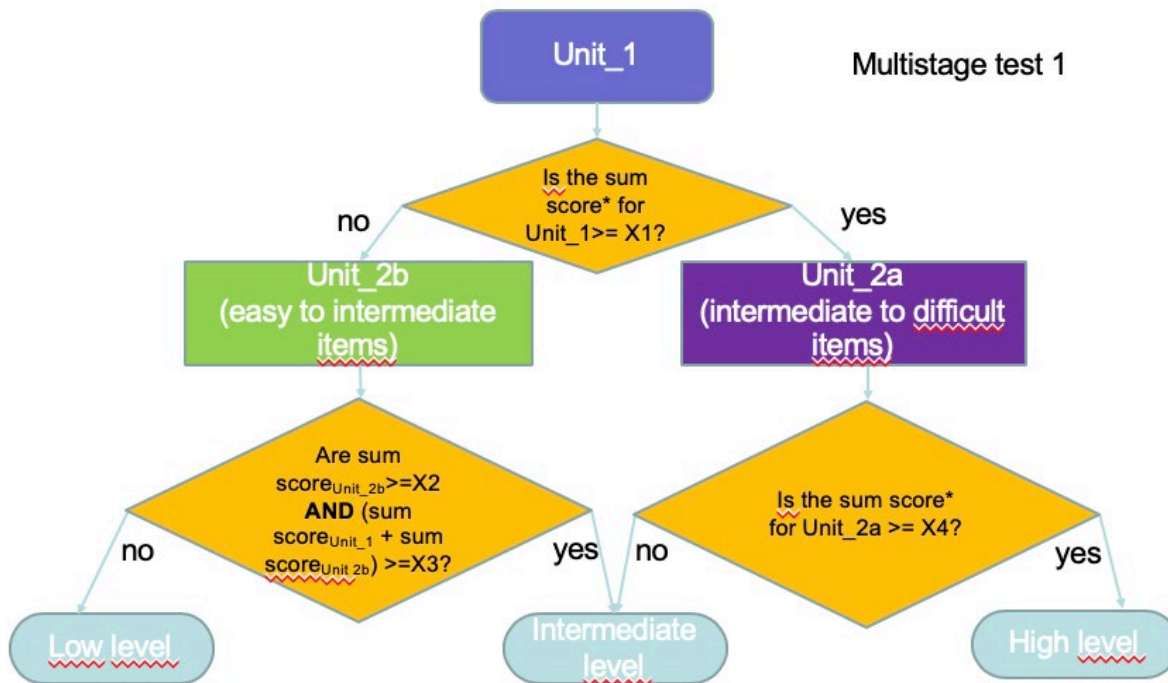


FLIP+ Online event
11th June 2020

- ❑ The **start of the 2020-21** school year will be very different from the previous ones. For the first time, for more than 75 years, all the students of the Italian school will start the classes as they did not have the possibility to attend in presence the last three (or even more) months in 2019-20.
- ❑ **Distance learning (DaD)** has been (will be?) a fundamental resource to deal with the crisis, but also raises new questions that potentially exacerbate endemic problems in Italian schools (very heterogeneous levels of learning, equity, implicit school dropout, etc.).
- ❑ **The FORMATIVE TESTING (FT)** project offers schools tools for the diagnostic (initial) and ongoing assessment of the skills achievement and content targets set for the previous school grade.

SUBJECT	GRADE				
	3	6	9	11	13
READING COMPREHENSION	P&P	CBT	CBT	CBT	NA
MATH	P&P	CBT	CBT	CBT	NA
ENGLISH	NA	CBT	CBT	CBT (B1)	CBT

Multistage adapting test design-grade 6



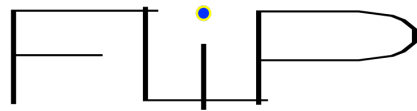


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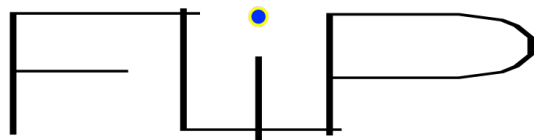
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Presenter: Dr. Thierry Rocher
Institution: DEPP

FLIP+ Member Update

DEPP, Ministry of Education, France

FLIP+ Online event
11th June 2020

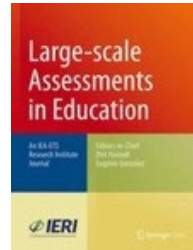
Current and planned e-assessment activities

- ❑ Recall: DEPP is responsible for 3 types of assessments:
 - Nationwide **exhaustive assessments** – very large-scale
 - National **sample-based** large scale assessments
 - **International** assessment studies

- ❑ Activities within the spirit of **sharing** in FLIP+ :
 - **Knowledge & experiences**: studies
 - **Technology**: developments
 - **Content**: item library

Knowledge and experience: Process data studies

- Article published in



Salles et al. *Large-scale Assess Educ* (2020) 8:7
<https://doi.org/10.1186/s40536-020-00085-y>

Large-scale Assessments
in Education

RESEARCH

Open Access

When didactics meet data science: process data analysis in large-scale mathematics assessment in France

Franck Salles^{*}, Reinaldo Dos Santos and Saskia Kesksipak

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frank.salles@education.
gouv.fr
Department of Evaluation
(D2P), Ministry of Education,
65 rue Dutoit, Paris, France

Abstract

During this digital era, France, like many other countries, is undergoing a transition from paper-based assessments to digital assessments in education. There is a rising interest in technology-enhanced items which offer innovative ways to assess traditional competencies, as well as addressing problem solving skills, specifically in mathematics. The rich log data captured by these items allows insight into how students approach the problem and their process strategies. Educational data mining is an emerging discipline developing methods suited for exploring the unique and increasingly large-scale data that come from such settings. Data-driven methods can be helpful when trying to make sense of process data. However, studies have shown that didactically meaningful findings are most likely generated when data mining techniques are guided by theoretical principles on subjects' skills. In this study, theoretical didactical grounding has been essential for developing and describing interactive mathematical tasks as well as defining and identifying strategic behaviors from the log data. Interactive instruments from France's national large-scale assessment in mathematics have been pilot tested in May 2017. Feature engineering and classical machine learning analysis were then applied to the process data of one specific technology-enhanced item. Supervised learning was implemented to determine the model's predictive power of students' achievement and estimate the weight of the variables in the prediction. Unsupervised learning aimed at clustering the candidates. The obtained

- Planned next:** collaboration with Cito on process data analysis based on large-scale assessment of math interactive items in France

Knowledge and experience: User eXperience studies

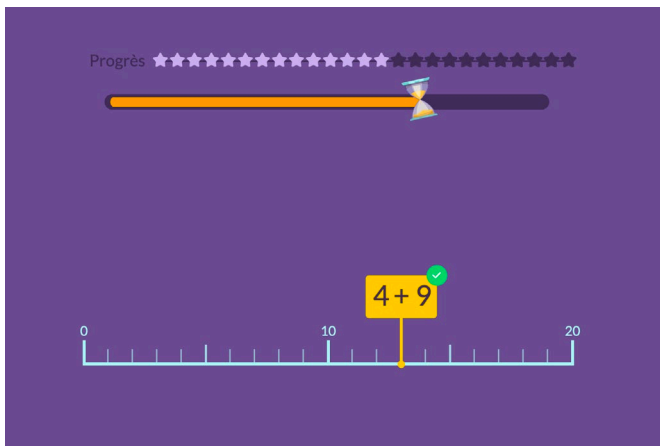
- ❑ Collaboration with Bryan Maddox (Assessment MicroAnalytics, University of East Anglia)
 - First trials with grade 9 students and interactive math items
- ❑ Collaboration with Florence LEHNERT (University of Luxembourg)
 - First trials with grade 1 and 2 students and tablet-based assessments
- ❑ **Both collaborations** will continued **next year**

Knowledge and experience: Bridge studies

- ❑ Comparison between paper-based tests and digitalised tests in the context of national large-scale assessment programmes:
- ❑ Mode-effect studies in science and math (*in progress*)
- ❑ **Planned next** : mode-effect studies in French and foreign languages

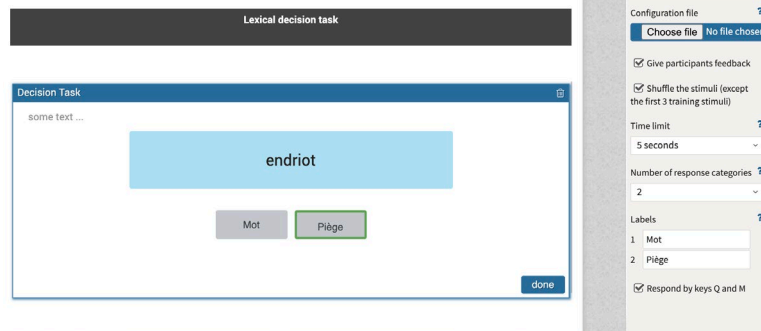
Technology-Enhanced Items

Number line (with Vretta)



- Already developed
- Implementation in Sept. 2020

Lexical decision task (speed test)



Simulation (with Vretta)

Technology-Enhanced Items: maths tools

Solving equations tool (with Numworx)

Résoudre l'équation ci-contre.

Indiquer ce que vous voulez faire sur chaque membre de l'équation.
Les calculs sont pris en charge par l'application.

- Cliquer sur les boutons bleus pour choisir l'opération.
- Remplir ensuite la case vide avec le nombre
- Enfin appuyer sur entrée.

$5x + 8 = 3x + 22$

Cube building tool (with Numworx)

Construire un solide ayant les trois vues ci-dessous.

- Cliquer sur la grille pour placer un cube.
- Cliquer plus longtemps pour en supprimer.
- Vous pouvez faire tourner la grille avec la souris.
- La flèche noire indique la vue de face.

Vue de dessus

Vue de face **Vue de droite**

Space and shape tools (with Vretta)

Il existe une droite passant par le point A qui est parallèle à la droite d.

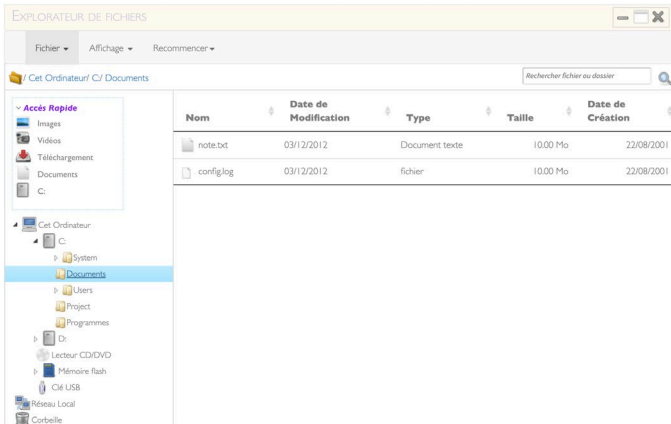
Compléter l'expression algébrique de la fonction affine représentée par la droite parallèle à d et passant par A.

$x \mapsto \square \times x + \square$

- Already developed
- Implementation in Sept. 2020

Technology-Enhanced Items: 4C tools

File explorer simulator (with Wiquid)



Chatbot (with Wiquid)

A screenshot of a chatbot interface. At the top, there's a green button 'Afficher les éléments de votre histoire'. Below it, a pink box says 'Participants : Vous, Glips.' The main chat area shows a conversation between 'Glips' and 'Moi'. Glips asks if the user wants to add an element to the story. The user responds 'Oui, je pense qu'on peut mieux faire.' Glips then asks the user to choose 3 characters from a list. The user responds 'Super !'. Below the chat, there's a green text input field with the placeholder 'Je propose que notre forêt soit...'. To the right, under the heading 'Le choix des personnages', there's a list of characters with checkboxes: 'Une enfant' (checked), 'Un perroquet' (checked), 'Une grand-mère' (checked), 'Une sirène', 'Un explorateur', 'Un mécanicien', 'Une artiste', 'Un chat', 'Un monstre', and 'Une voleuse'. At the bottom right is a green 'Valider' button.

Text timer

A screenshot of a text timer interface. The window title is 'Text Areas with Timer'. It shows a text area with the placeholder 'some text...'. Below the text area, there's a timer display showing 'Temps restant : 4min : 32s'. There are two text input fields labeled 'Proposition n°1' and 'Proposition n°2'. Below these fields is a blue button 'Ajouter une nouvelle proposition'. At the bottom, there's another timer display showing 'Temps restant : 4min : 32s' and a 'done' button.

- Implemented
- To be further developed

Technology: Fluency test

- ❑ So-called « One-minute test »
 - ❑ Record voices (15,000 students)
 - ❑ Alignment voices and words
 - ❑ Based on AI engines
-
- Voices recorded and scored
 - Algorithm development - ongoing

Marking system

The screenshot shows a web interface for 'Evaluer la fluence en lecture de texte'. On the left is a sidebar menu with options: 'Tableau de bord', 'Gestionnaire de fichiers', 'Authentification', 'Corrections', and 'Paramètres'. The main area has a header with the title and a sub-header showing 'Correction Media folder : fluency_cp - Title: Dino, le petit dinosaure - SANDBOX - Subject: French - Level: Primary - Grade: Second'. Below this is a navigation bar with 'Précédent', 'Élève id: 3932', 'A faire : 375', 'Instructions', and 'Suivant'. The central part features a large text area with a reading passage about a dinosaur named Dino. Below the text is a video player showing a progress bar at 0:00 / 0:59. At the bottom, there is a section for 'Qualité audio' with radio buttons for 'Bonne', 'Correcte', 'Faible', and 'Inexploitable'. It also includes a 'Hésitations' section, a 'Dernier mot lu' field, dropdown menus for 'Prosodie' and 'Fluence', and a 'Votre commentaire' text box.

Content: Item Library

- Active contribution to the [FLIP+ item library](#)
- More details in the FLIP+ Dev team presentation on Day 2!

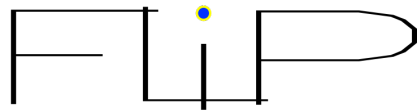


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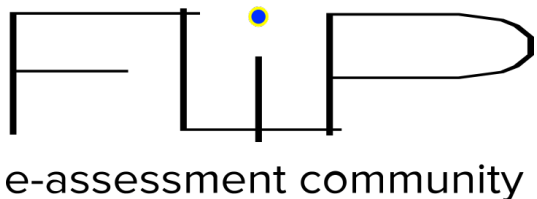
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<https://flip-plus.org/>

Presenter: Daniel Correa
Institution: CAEd - Brazil

FLIP+ Member Update

CAEd - Brazil

FLIP+ Online event
11th June 2020

Current e-assessment activities, 2019 -20

- ❑ **Some examples of e-assessment solutions using the CAEd platform**
 - Formative assessment
 - For pupils: activities in the form of exercise booklets
 - Teacher-pupil interaction for question review
 - Dashboard for all stakeholders
 - Education indicators (some real-time)

Veja os seus resultados nas avaliações dos períodos já encerrados ou acesse a correção do período atual.
Acompanhe os seus conhecimentos e compare com outros estudantes!

Avaliações
concluídas

Avaliação
atual

Sua pontuação

753



Média da sua escola
670



Seu desempenho
Avançado



Tempo
Há 2 meses

Seus conhecimentos

Linguagens 792

Redação 745

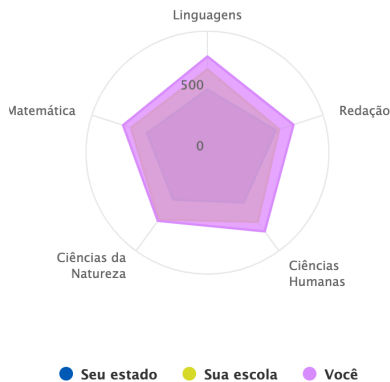
Ciências Humanas 802

Ciências da Natureza 695

Matemática 731

Radar de desempenho

Compare os seus resultados nas últimas avaliações com as médias alcançadas pelos alunos de sua escola e por todos estudantes do seu Estado.



SAEP

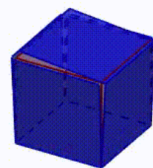


ATIVIDADE

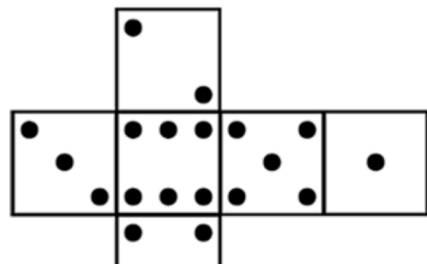
Joyce Morena

Um dado em forma de cubo possui marcações em suas faces de modo que a soma da quantidade de marcações em cada par de faces opostas seja 7.

Observe na animação abaixo a planificação de um cubo.



A partir dessas informações, qual das planificações abaixo apresenta uma possível disposição das marcações desse dado?



Planned e-assessment activities, 2020 -21

- ❑ Migrate the CaEd Item Workflow to the TAO platform (to be developed by OAT)
- ❑ Develop our own offline app for e-assessment
- ❑ Design an architecture to hold a capacity of a maximum of 300,000 simultaneous users

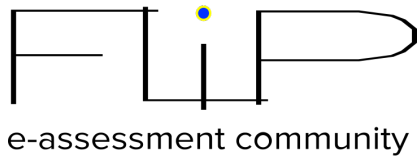


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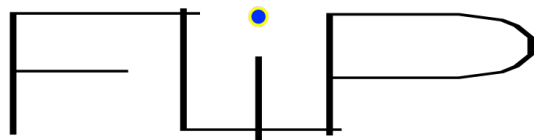


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Presenter: Adrian O'Flaherty

Institution: Educational Research Centre

FLIP+ Member Update

Educational Research Centre (ERC), Ireland

FLIP+ Online event
11th June 2020

Current e-assessment activities, 2019 -20

- ❑ **Cancellation of standardised testing** in primary schools due to COVID 19
 - Normally, schools assess children in **reading and mathematics** in Spring at Grades 1-6 (both **paper & online** versions available)
- ❑ **Procurement of new online assessment platform** Q4 2019-Q2 2020
 - Preceded by pre-market consultation
 - E2E solution – purchase of test credits, school and class admin, item and test authoring, reporting
 - Our learning: pre-market activity and multiple perspectives essential - guided by procurement manager and technical consultant with legal input at each step

Planned e-assessment activities, 2020 -21

- ❑ New platform in place Q1 2021
 - data migration, user acceptance testing, piloting, on-boarding and communications to take place during Q3-4 2020
- ❑ Strategic review of ERC's current assessments, both paper and online Q3-4 2021, e.g.
 - Should some paper based tests be online and vice versa?
 - Need to review Irish language assessments
 - Need to consider alignments with revisions to primary curriculum

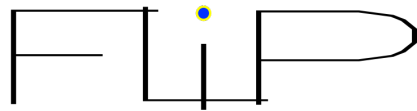


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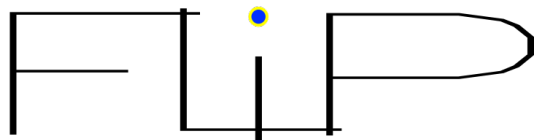
THANK YOU!



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Presenter: Saskia Wools
Institution: Stichting Cito

FLIP+ Member Update

Cito Foundation
(in Dutch: Stichting Cito)

FLIP+ Online event
11th June 2020

Cues about multiple choice

438

Length

"choose the longest answer."

Position

"a favorite answer position."

Phrasing

"cues in phrasing"

Echo

"repeating words from the stem"

Length

"Is the longest answer in your item bank usually the correct one?" [More info](#)

2 alternatives

1 observation(s). This is insufficient to do this analysis.



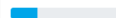
3 alternatives

2 observation(s). This is insufficient to do this analysis.



4 alternatives

No cue found



5 alternatives

1 observation(s). This is insufficient to do this analysis.



Position

"Is the correct answer in your bank too often in the same position?" [More info](#)

2 alternatives

1 observation(s). This is insufficient to do this analysis.



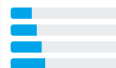
3 alternatives

2 observation(s). This is insufficient to do this analysis.



4 alternatives

No cue found



5 alternatives

1 observation(s). This is insufficient to do this analysis.



Phrasing

"Does your item bank contain items with verbal clues for the (in)correct answer?" [More info](#)

- Research on CAT & Multistagetesting

Planned e-assessment activities, 2020 -21

- ❑ **Items & Tests**
 - Adopting IMS-QTI 3 format
 - Developing TEI (PCI)
- ❑ **Open source software for test development & analysis**
 - Additions to our R package (Dexter)
 - Prototype of “Smart Selection Tool”
- ❑ **Psychometric analysis**
 - Research on process data (continued)
 - Research on response times
 - ...

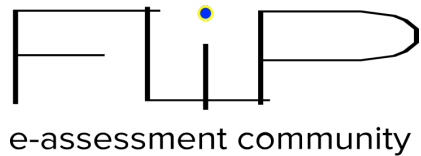


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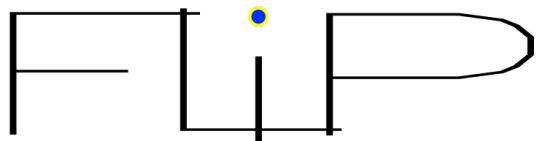


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Presenter: Rebecca Hamer & Gareth Hagerty
Institution: IB

FLIP+ Member Update

International Baccalaureate

FLIP+ Online event
11th June 2020

Current e-assessment activities, 2019 -20

- ❑ Research on digital assessment
 - Updating a taxonomy of digital assessment item types (with Cito)
 - Working towards a link between item type and assessment objective
- ❑ COVID-19: upload and e-marking of all May 2020 course work
- ❑ Vendor research for IB Diploma Programme onscreen
 - System design (integrate authoring, delivery and marking)
- ❑ Exploring item-banking & effects on authoring process

Planned e-assessment activities, 2020 -21

❑ Research on digital assessment

- Publish/present the updated taxonomy and initial results from the workshops (with Cito)
- Seek other test developers using various types of digital item types to expand on the work linking item types to assessment objectives

❑ Continue explore DP onscreen implementation

- Exploring technology options for improving efficiency of e - authoring

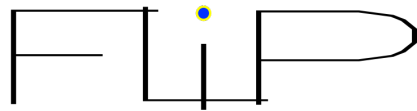


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